



Course Description

TPA1232 | Theatre Costuming | 3.00 credits

An introduction to three basic areas of concentration in costuming history of dress, design concepts, and building techniques.

Course Competencies:

Competency 1: The student will demonstrate design conceptualization by:

1. Identify techniques and skills for costume design conceptualization.
2. Define costume designs that reflect the artistic vision and thematic elements of a theatrical production.
3. Apply the design concept to a costume design project.

Competency 2: The student will demonstrate costume construction by:

1. Identifying techniques and skills for costume construction, including sewing, draping, and fabric manipulation.
2. Applying techniques and skills to costume construction projects.

Competency 3: The student will demonstrate research skills by:

1. Defining research methods applicable to the costume design of a dramatic work.
2. Gathering research materials regarding a dramatic work's historical context.
3. Synthesize and interpret the research materials.
4. Display the research findings.

Competency 4: The student will demonstrate collaboration by:

1. Identifying collaboration techniques to work with directors, designers, and performers.
2. Applying collaboration techniques to ensure costume designs enhance character development and storytelling.
3. Developing an approach to collaboration based on self-assessment and peer and instructor feedback.

Learning Outcomes:

- Demonstrate an appreciation for aesthetics and creative activities.
- Communicate effectively using listening, speaking, reading, and writing skills.
- Solve problems using critical and creative thinking and scientific reasoning.